



**Aleyna
Şafak**

DIRECTOR • FILMMAKER VFX & 3D ARTIST

Cinematic-focused "filmmaker, director, VFX, 3D, and motion graphics artist" blending visual storytelling with technical execution. Graduated with a Bachelor's degree in Cartoon and Animation (Honours) and completed a Master's degree in Visual Communication Design. My academic research examined CGI in Hollywood cinema, with a focus on VFX techniques and production stages including pre-production, filming, and post-production. Alongside my VFX and design work, I "write, direct, edit, and develop film projects", taking an active role throughout the creative and production process. Skilled in compositing, 3D integration, editing, and shot-based post-production workflows, with experience carrying projects from initial concept through production and final delivery.

Ankara , Turkey

Education:

Master's Degree,
Visual Communication
Design, Anadolu
University, 2023-2026

Bachelor's Degree,
Cartoon & Animation ,
Baskent University,
2017-2021

Skills:

- Autodesk Maya
- Substance Painter
- Adobe After Effects
- Adobe Premiere Pro
- Adobe Photoshop
- Adobe Illustrator
- Adobe Lightroom
- Unity
- Nuke
- Houdini

Blender

ZBrush

AI TOOLS:

ChatGPT

Adobe Firefly

Midjourney

Sora

Envato GenAI

Boz Creative, March 2026 - Ongoing

- Motion graphics design, video editing, visual design, and content creation for social media.

Freelancer Artist, July 2023 - Ongoing

- Motion graphics design, multimedia design, CGI, VFX, UI/UX, game art, video editing, 3D modeling, animations, film making, directing and writing scripts.

Ekranom, August 2024 - Ongoing

- Freelancer Movie Critic.

JuniusTech, June 2024 - December 2024

- Designed to game art for games as a Freelancer Game Artist.

Lotus Games, August 2021 - May 2023

- Designed to game art for Hypercasual games as a Game Artist.
- Designed 3D Models, VFX, UI/UX design and video edited to CPI for games.
- Worked with creative team and showed up brand new ideas for mobile games.

Hypermonk Games, June- August 2021

- Designed to game art for Hypercasual games as a Game Artist.

Artera Digital Games, February - June 2021

- Designed to 3D models for Hypercasual games as a 3D Artist.

OBiziz Dijital İletişim, July - August 2019

- Internship as a Motion Graphic Designer and Video Editor.

Portfolio

www.aleynasafak.com