



**Aleyna
Şafak**

Ankara , Turkey
aleynasafaak@gmail.com

Education:

Master's Degree,
Visual Communication
Design, Anadolu
University, 2023-2026

Bachelor's Degree,
Cartoon & Animation ,
Baskent University,
2017-2021

VFX & MOTION GRAPHICS ARTIST CINEMATIC STORYTELLING

Cinematic-focused VFX and motion graphics artist blending technical execution with storytelling. Graduated with a Bachelor's degree in Cartoon and Animation (Honours) and have completed a Master's degree in VCD. Completed a thesis examining CGI in Hollywood cinema, focusing on VFX techniques and production stages (pre-production, filming, post-production). Skilled in compositing, 3D integration, and shot-based post-production workflows, with a strong ability to collaborate, meet deadlines, and deliver clean, polished results in fast-paced environments.

Skills:

- Autodesk Maya
- Substance Painter
- Adobe After Effects
- Adobe Premiere Pro
- Adobe Photoshop
- Adobe Illustrator
- Adobe Lightroom
- Unity
- Nuke

Blender

ZBrush

AI TOOLS:

ChatGPT

Adobe Firefly

Midjourney

Sora

Envato GenAI

Creaiti

Freelancer Artist, July 2023 - Ongoing

- Motion Graphic Design, Multimedia design- UI/UX - logo design, video editor, 3D modeling, animations, filmmaking and writing scripts.

Ekranom, August 2024 - Ongoing

- Freelancer Movie Critic.

JuniusTech, June 2024 - December 2024

- Designed to game art for games as a Freelancer Game Artist.

Lotus Games, August 2021 - May 2023

- Designed to game art for Hypercasual games as a Game Artist.
- Designed 3D Models, VFX, UI/UX design and video edited to CPI for games.
- Worked with creative team and showed up brand new ideas for mobile games.

Hypermonk Games, June- August 2021

- Designed to game art for Hypercasual games as a Game Artist.

Artera Digital Games, February - June 2021

- Designed to 3D models for Hypercasual games as a 3D Artist.

OBiziz Dijital İletişim, July - August 2019

- Internship as a Motion Graphic Designer and Video Editor.

Portfolio

www.aleynasafak.com